# Perl for Biologists

# Session 14

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# Practical example

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### **Session 13 review**

**Process** is an object of UNIX (Linux) kernel identified by **process id** (PID, an integer), having an **allocated region in memory** containing **code** (binary instructions), **execution queue(s**), **data** (variables), **environment** (variables, arguments etc.), **communication handles**, etc.

Operating system can create a process at a request by another process. Request can be made using

- **system()** function child process starts on the **same machine**, **parent** process **waits** for the completion of the child process before proceeding
- **ssh** child process starts on a **different machine**, **parent waits** for the child process to finish before proceeding
- fork() function child process is created on the same machine and is a clone of the parent process (it has an identical copy of all data, instruction set, etc.); parent process does not wait (it continues right after the clone is created).
  - Parent and clone processes have different process IDs
  - Parent and clone run concurrently
  - Parent can proceed to create more clones, and clones may spawn their own clones,...

Processes can **communicate** via **pipes**, **files**, **signals**, and/or **special libraries** (like Message Passing Interface [**MPI**] library)

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**Multithreading**: a way to execute multiple (possible different) sets of commands within a single process by using multiple execution queues

- All threads (execution queues) have access to the same memory, environment, etc.
  - Unlike fork(), where each process can only access its own memory segment
- No (or minimal) data replication
  - Unlike **fork()**, where whole process memory is replicated
- Good if parallelization requires access to whole large data set in each thread (rather than just to a part of the data set)

#### Mixed parallelization model:

- Multiple processes created with fork()
- Each (or some) of these processes may be multithreaded
- Considerations: CPU, memory, and I/O requirements

### Session 13 review: fork()

```
my $pid = fork();
if(pid < 0)
{
        #error
        print "ERROR: Cannot fork $!\n";
        #further error handling code
        exit;
elsif($pid == 0)
ł
        #child code
        child exec();
        exit;
}
else
ł
        #master code
        master exec();
        exit;
}
```

Function used to monitor condition of child process

```
my $result = waitpid($pid, WNOHANG);
```

WNOHANG flag tells waitpid to return the status of the child process with given pid \$pid WITHOUT waiting for this process to complete.

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### Session 13 review

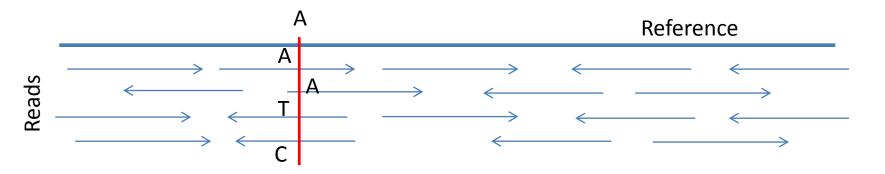
### Multi-process parallelization example using fork()

- Execute a set of independent tasks listed in a file (one command per line)
- Master process devoted to process control
- Master will create child processes, up to maximum allowed limit
- Child processes will execute the "work" part, each task in a separate directory
- Master will monitor child processes, when a child process finishes, master will create another child process if there are unprocessed tasks left
- Master will measure execution time of each task and report total time and average time per task

Red: modifications to script1.pl example assigned as homework

Solution: in /home/jarekp/perl_13						
exercise1.pl	<pre>script (modified script1.pl)</pre>					
exercise1exe.pl	toy script (to be executed as task)					
exercisel.tasks	list of tasks to be run through exercise1.pl					

# Today's exercise: write a simple SNP caller



For each position on reference genome, scan through the stack of aligning reads (**pileup**) and determine the numbers of reads carrying each allele (**allele depths**) and **average base qualities** 

#### Call SNP if

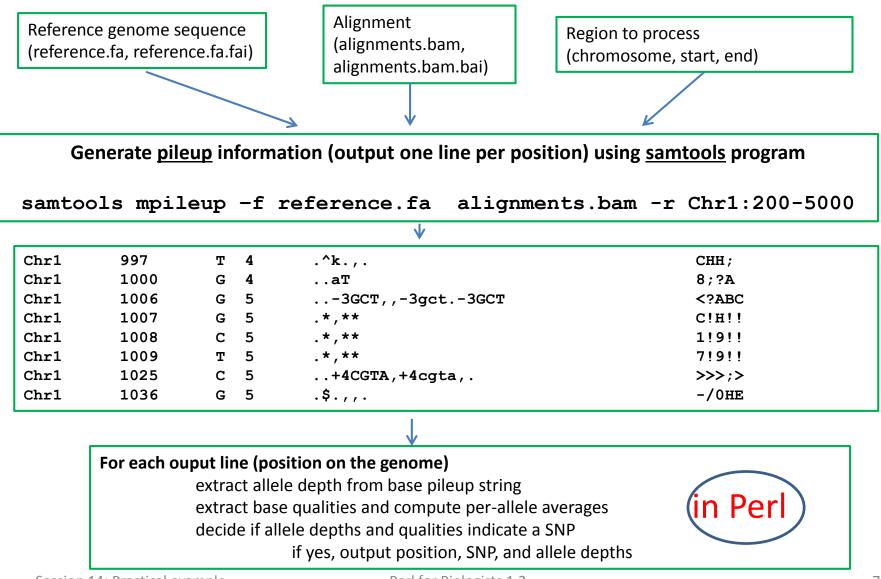
enough overall depth at the site (>=5?) non-reference alleles are significant proportion of total depth (>=0.25?) sufficient average base quality (>=20?)

This is a very primitive approach to SNP calling – DO NOT use in real research

However, more involved (and more correct) SNP callers can be developed using the allele depth and quality information

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# Simple SNP caller workflow



## Implementation

We will implement the workflow as a <u>function</u> **snp\_call\_range()**. This function, as well as a <u>couple of other auxiliary functions</u>, will be collected in file **simple\_snpcaller.pl** 

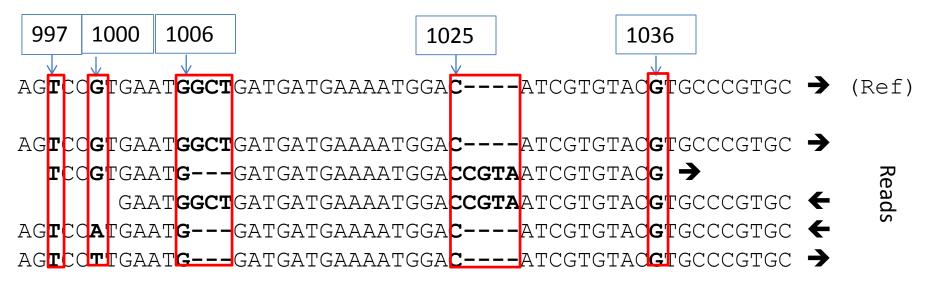
The main program calling this function is simple:

```
#!/usr/local/bin/perl
# Load the functions
require "simple_snpcaller.pl";
# Read the input parameters
my ($hamfile,$reffaste,$chr,$range_start,$range_end) = @ARGV[0..4];
# Do the SNP-calling
snp_call_range($bamfile,$reffaste,$chr,$range_start,$range_end);
print "SNP calling done";
```

```
{
 my ($bamfile,$reffasta,$chr0,$range_start,$range_end) = @_;
 my $range = $range start . "-" . $range end;
 my $cmd = "samtools mpileup -f $reffasta $bamfile -r $chr0:$range ";
 open(in,"$cmd |");
  open(out,">output.$range");
 my ($line, $chr, $pos, $refbase0, $refbase, $pstr, $gstr, $depth);
 my Gaux; my Gallele nums; my Gallele qc;
 while($line=<in>)
 {
       chomp $line;
        @aux = split "\t", $line;
        (\column{scale}{chr}, \column{scale}{spos}, \column{scale}{srefbase0}) = \column{scale}{caux[0..2]};
        ($depth, $pstr, $qstr) = @aux[3..5];
        $refbase = uc $refbase0;
        if ($depth > 0)
        £
               (@allele nums[0..5], @allele gc[0..5]) = analyze pileup strs($pstr,$gstr,$refbase);
           my ($issnp, $majornonref) = primitive snp caller(@allele nums, @allele gc, $refbase);
            if($issnp)
            {
                 print out "$chr\t$pos\t$refbase/$majornonref";
                   {
                        print out "\t$allele nums[$i]";
                 }
                print out "\n";
           }
        }
 }
        in; close out;
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                                             Perl for Biologists 1.2
                                                                                                        9
```

## samtools mpileup: how does it work

#### Example alignment



#### Samtools mpileup output

Chr1	997	Т	4	.^k.,.	CHH;
Chr1	1000	G	4	aT	8;?A
Chr1	1006	G	5	3GCT,,-3gct3GCT	ABC</td
Chr1	1007	G	5	.*,**	C!H!!
Chr1	1008	С	5	.*,**	1!9!!
Chr1	1009	Т	5	.*,**	7!9!!
Chr1	1025	С	5	+4CGTA,+4cgta,.	>>>;>
Chr1	1036	G	5	.\$.,,.	-/0HE

#### analyze\_pileup\_strs()

Purpose: extract allele depths and average qualities from pileup strings

First, ignore (remove) start and end of read markers

```
$pstr =~ s/\$//g;
$pstr =~ s/\^[\x00-\x7F]//g;
```

#### **Process deletions**

```
my @matches = ( $pstr =~ m/(-[0-9]+[ACGTNacgtn]+)/g );
foreach $mtch (@matches)
{
    $mtch =~ /-([0-9]+)/;
    $len = $1 + 0;
    $len = $1 + 0;
    $torepl = "$len" . substr($mtch,length($1)+1,$len);
    $pstr =~ s/-$torepl//g;
}
$pstr =~ s/\*/D/g;
```

(all reads carrying the deletion \* will have allele "D")

Process insertions:

```
dmatches = ( $pstr =~ m/(\+[0-9]+[ACGTNacgtn]+)/g );
foreach $mtch (@matches)
{
      $mtch =~ /\+([0-9]+)/;
      $len = $1 + 0;
      $torapl = "$len" . substr($mtch,length($1)+1,$len);
      # replace each insertion by an "allele" I, regardless of length
or sequence of the insert
      $pstr =~ s/.\+$torapl/I/g;
      $pstr =~ s/,\+$torapl/I/g;
      $pstr =~ s/,\+$torapl/I/g;
}
```

All reads carrying insertion will have allele called "I", regardless of sequence or length of the insertion.

String \$pstr now contains only characters [.,ACGTacgtIDNn] (., stand for reference allele)

Now we can count occurrences and **average base qualities** of various alleles....

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### About base quality score notation

Base qualities reported by a sequencing platform are given in terms of the **phred score** Q which is an integer number such that

$$e = 10^{-0.1Q}$$

is the probability that the base call is wrong.

In the FASTQ format (and in BAM files), the **phred score** is represented by a single character with ASCII code

$$Q + 33$$

(this is the so-called **phred+33** representation; older Illumina platforms used numbers other than 33).

Thus, in perl, the phred score can be computed as

my 
$$q = ord(qualchar) - 33;$$

where **\$qualchar** is the variable holding a character read from FASTQ or BAM file.

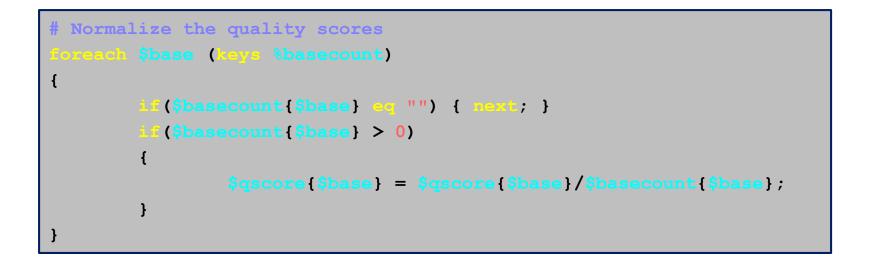
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#### analyze\_pileup\_strs() - continued

Now we can count occurrences and average base qualities of various alleles:

```
# Convert the base string to array of characters:
 / Capstr = split //, $pstr;
# Convert the quality string to array of characters:
 / @aqstr = split //, $qstr;
# Loop over all elements of the arrayas
   ($i=0;$i<=$#apstr;$i++)
{
        # Set the allele and update its counter
       $base = uc $refbase;
       if($apstr[$i] ne "." && $apstr[$i] ne ",")
        {
                $base = uc $apstr[$i] ;
       $basecount{$base}++;
        # Update the quality score for this allele
        # quality scores are given in phred+33 notation
       $myge = ord($agstr[$i]) - 33; # ord() converts char into number (ASCII code)
       $qscore{$base} += $mygc;
```

Compute averages of quality scores (per allele)



#### analyze\_pileup\_strs() - continued

Wrap it all in a function:

```
Ł
 se strict;
   p_{str} = 0 [0];
  \$qstr = 0 [1];
   $refbase = @ [2];
# Process the base string
# . . . . . .
# Count alleles and calculate average base qualities
#.....
# Return the results
 @allele nums=($basecount{"A"},$basecount{"C"},$basecount{"G"},$basecount{"T"},$basecount{"I"},
basecount{"D"});
 y @allele_qc=($qscore{"A"},$qscore{"C"},$qscore{"G"},$qscore{"T"},$qscore{"I"},$qscore{"I"});
return (@allele nums,@allele gc);
}
```

#### The function is called from within main program as:

```
# get $pstr (base pileup string) and $qstr (base quality string) from samtools pileup
my @allele_nums;
my @allele_qc;
(@allele_nums[0..5], @allele_qc[0..5]) = analyze_pileup_strs($pstr,$qstr,$refbase);
```

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#### primitive\_snp\_caller()

Call SNP if

enough overall depth at the site (>=5?) non-reference alleles are significant proportion of total depth (>=0.25?) sufficient average base quality (>=20?)

This is a very primitive approach to SNP calling – **DO NOT use in real research** 

However, more involved (and more correct) SNP callers can be developed using the allele depth and quality information returned by **analyze\_pileup\_strs** routine.

If SNP detected, write position, SNP, and allele depths to an output file

 Name of the output file should reflect the range of coordinates processed (e.g., output.2000-50000, etc.)

```
# This is a very primitive SNP caller - don't use for real research...
{
       my @alleles = ("A","C","G","T","I","D");
       my Gallele nums;
       my Gallele qc;
        my $refbase;
        (@allele_nums[0..5], @allele_qc[0..5],$refbase) = @_;
        # Count total depth and the depth of non-reference alleles
        # Record the major non-reference allele
        my totdepth = 0;
       my \$nonrefdepth = 0;
       my $majornonrefbase = "";
       my $maxnonref = 0;
        \mathbf{my} \ \mathbf{avgc} = \mathbf{0};
        for (my $i=0;$i<=5;$i++)</pre>
        {
                $totdepth += $allele nums[$i];
                $avqc += $allele qc[$i] * $allele nums[$i];
                if($alleles[$i] ne $refbase)
                 {
                         $nonrefdepth += $allele nums[$i];
                         if($allele nums[$i] > $maxnonref) { $maxnonref = $allele nums[$i];
                                                            $majornonrefbase = $alleles[$i];}
                 }
        }
        $avgc = $avgc/$totdepth;
# ... function continues on next slide......
```

#### primitive\_snp\_caller() - continued

```
# .... SNP caller continued...
# Report a SNP if:
# enough total depth
# sufficient average base quality
# non-reference alleles are substantial portion of depth
my inonrefirms = inonrefdepth/itotdepth;
if(itotdepth >= 5 && inonrefference >= 0.25 && invge >= 20)
{
    return (1, imajornonrefbase);
}
return (0,"");
```

In the main program, the function is called like this

my (\$issnp,\$majornonref)=primitive\_snp\_caller(@allele\_nums,@allele\_qc, \$refbase);

If *sissnp*=1, the SNP has been found and *smajornonref* contains the most abundant alternative allele.

# Stitching it all together:

- Collect all three functions in one file, say simple\_snpcaller.pl
- The functions are re-usable can be called from any higher-level perl program
- Write a simple main program to test everything (main\_snp\_caller.pl)

```
!/usr/local/bin/perl
# Load the functions
require "simple snpcaller.pl";
# Read the input parameters
   ($bamfile,$reffasta,$chr,$range start,$range end) = @ARGV[0..4];
# Do the SNP-calling
snp call range($bamfile,$reffasta,$chr,$range start,$range end);
orint "SNP calling done";
```

# **Running the program**

Create your working directory (if not yet there)

cd /workdir

mkdir abc123 (if directory not yet there; substitute your login ID for "abc123")
cd abc123

Copy the example data files and scripts, link to reference sequence file

```
cp /shared_data/misc/maizev2/maize.fa .
```

- cp /home/jarekp/perl\_14/\*.bam\* .
- cp /home/jarekp/perl\_14/\*.pl .

#### Run the example

./main\_snp\_caller.pl alignments.bam maize.fa 10 50000000 53000000 >& log &

Fragment of	<sup>c</sup> output file	(after about	t <mark>2</mark> minut	es):	output.	500	-00000	53000000	)
1 0		- /	4	0	0	_	0	<u> </u>	

10	50000142	A/T	4	0	0	5	0	0	
10	50001220	T/C	0	7	0	0	0	0	
10	50001355	G/T	0	0	6	6	0	0	
10	50001791	A/I	4	0	0	0	9	0	
10	50002119	C/A	6	3	0	0	0	0	
10	50002227	C/T	0	8	0	3	0	0	
10	50002322	G/T	1	0	11	5	0	0	
10	50002816	A/T	3	0	0	5	0	0	
10	50002847	A/G	6	0	3	0	0	0	
10	50003085	G/A	3	0	8	1	0	0	
10	50003534	C/T	0	5	0	4	0	0	
10	50004378	G/A	3	0	4	0	0	0	

#### Homework:

Parallelize the SNP calling by splitting the chromosome region into smaller sub-regions and processing multiple such sub-regions concurrently using a pre-defined number of CPU cores.

Hint: modify script1.pl of Session 13:

- require "simple\_snpcaller.pl"
- Read in all needed parameters from command line in the beginning of script1.pl
- Convert main\_snp\_caller.pl into a function child\_exec() [see script1.pl] that accepts appropriate arguments
- Modify function start\_task() [see script1.pl] to accept appropriate arguments